



Session : 3DTV (II) (SPECIAL SESSION)

Time: 10:50 – 12:50

Chair: *Haldun Ozaktas , Bilkent University*



H.264/AVC–COMPATIBLE CODING OF DYNAMIC LIGHT FIELDS USING TRANSPOSED PICTURE ORDERING ([Abstract](#))

Ulrich Fecker

(University of Erlangen–Nuremberg, Germany)

André Kaup

(University of Erlangen–Nuremberg, Germany)



PROGRESSIVE VIEW–DEPENDENT TRANSMISSION OF 3D MODELS OVER LOSSY NETWORKS ([Abstract](#))

Bugra Tari

(Koç University, Turkey)

Yucel Yemez

(Koç University, Turkey)

Öznur Özkasap

(Koç University, Turkey)

M. Reha Civanlar

(Koç University, Turkey)

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A RECEIVER-DRIVEN MULTICASTING FRAMEWORK FOR 3DTV TRANSMISSION ([Abstract](#))

Engin Kurutepe (Koç University, Turkey)
M. Reha Civanlar (Koç University, Turkey)
A. Murat Tekalp (Koç University, Turkey)



VIEW POINT TRACKING FOR 3D DISPLAY SYSTEMS ([Abstract](#))

Gozde Bozdagi Akar (Middle East Technical University, Turkey)

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RECONSTRUCTION OF DAMAGED IMAGES USING RADIAL BASIS FUNCTIONS ([Abstract](#))

Karel Uhler (University of West Bohemia in Pilsen, Czech Republic)

Vaclav Skala (University of West Bohemia in Pilsen, Czech Republic)



SIGNAL PROCESSING ISSUES IN DIFFRACTION AND HOLOGRAPHIC 3DTV ([Abstract](#))

Levent Onural (Bilkent University, Turkey)

Haldun M. Ozaktas (Bilkent University, Turkey)

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