

Phase and TV Based Convex Sets for Blind Deconvolution of Microscopic Images

Journal:	<i>Journal of Selected Topics in Signal Processing</i>
Manuscript ID	J-STSP-ASPMCI-00120-2015.R2
Manuscript Type:	Special Issue Paper
Date Submitted by the Author:	01-Oct-2015
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Phase and TV Based Convex Sets for Blind Deconvolution of Microscopic Images

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Abstract—In this article, two closed and convex sets for blind deconvolution problem are proposed. Most blurring functions in microscopy are symmetric with respect to the origin. Therefore, they do not modify the phase of the Fourier transform (FT) of the original image. As a result blurred image and the original image have the same FT phase. Therefore, the set of images with a prescribed FT phase can be used as a constraint set in blind deconvolution problems. Another convex set that can be used during the image reconstruction process is the Epigraph Set of Total Variation (ESTV) function. This set does not need a prescribed upper bound on the total variation of the image. The upper bound is automatically adjusted according to the current image of the restoration process. Both the TV of the image and the blurring filter are regularized using the ESTV set. Both the phase information set and the ESTV are closed and convex sets. Therefore they can be used as a part of any blind deconvolution algorithm. Simulation examples are presented.

Index Terms—Projection onto Convex Sets, Blind Deconvolution, Inverse Problems, Epigraph Sets

I. INTRODUCTION

A wide range of deconvolution algorithms has been developed to remove blur in microscopic images in recent years [1]–[17]. In this article, two new convex sets are introduced for blind deconvolution algorithms. Both sets can be incorporated to any iterative deconvolution and/or blind deconvolution method.

One of the sets is based on the phase of the Fourier transform (FT) of the observed image. Most point spread functions in x-y plane of microscopes are symmetric with respect to origin. Therefore, Fourier transform of such functions do not have any phase. As a result, FT phase of the original image and the blurred image have the same phase. The set of images with a prescribed phase is a closed and convex set and projection onto this convex set is easy to perform in Fourier domain.

The second set is the Epigraph Set of Total Variation (ESTV) function. Total variation (TV) value of an image can be limited by an upper-bound to stabilize the restoration

process. In fact, such sets were used by many researchers in inverse problems [13], [18]–[23]. In this paper, the epigraph of the TV function will be used to automatically estimate an upper-bound on the TV value of a given image. This set is also a closed and convex set. Projection onto ESTV function can be also implemented effectively. ESTV can be incorporated into any iterative blind deconvolution algorithm.

Another contribution of this article is that the ESTV set is applied onto the blurring functions during iterative deconvolution algorithms. Blurring functions are smooth functions, therefore their total variation value should not be high.

Image reconstruction from Fourier transform phase information was first considered in 1980's [24]–[27] and total variation based image denoising was introduced in 1990's [28]. However, FT phase information and ESTV have not been used in blind deconvolution problem to the best of our knowledge.

Recently, Fourier phase information is used in image quality assessment and blind deblurring by Leclaire and Moisan [29], in which phase information is used to define an image sharpness index, and this index is used as a part of a deblurring algorithm. In this article FT phase is directly used during the blind deconvolution of fluorescence (FL) microscopic images.

The paper is organized as follows. In Section II, we review image reconstruction problem from FT phase and describe the convex set based on phase information. In Sections III, we describe the Epigraph set of the TV function. We modify Ayers-Dainty blind deconvolution method by performing orthogonal projections onto FT phase and ESTV sets in Section IV. We present our experimental results in Section V and conclude the article in Section VI.

II. CONVEX SET BASED ON THE PHASE OF FOURIER TRANSFORM

In this section, we introduce our notation and describe how the phase of Fourier transform can be used in deconvolution problems.

Let $x_o[n_1, n_2]$ be the original image and $h[n_1, n_2]$ be the blurring function representing a slice of the 3-D point spread function. The observed image y is obtained by the convolution of h with x_o :

$$y[n_1, n_2] = h[n_1, n_2] * x_o[n_1, n_2], \quad (1)$$

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This work is funded by Turkish Scientific and Technical Research Council (TUBITAK), under project numbers 113E069 and 213E032.

where $*$ represents the two-dimensional convolution operation. The discrete-time Fourier transform Y of y is, therefore, given by

$$Y(w_1, w_2) = H(w_1, w_2)X_o(w_1, w_2). \quad (2)$$

When $h[n_1, n_2]$ is symmetric with respect to origin ($h[n_1, n_2] = (0, 0)$) $H(w_1, w_2)$ is real. Our zero phase assumption is $H(w_1, w_2) = |H(w_1, w_2)|$. Blurring functions satisfying this assumption includes Gaussian blurs and uniform discs. Therefore, phase of $Y(w_1, w_2) = |Y(w_1, w_2)|e^{j\angle Y(w_1, w_2)}$ and $X_o(w_1, w_2) = |X_o(w_1, w_2)|e^{j\angle X_o(w_1, w_2)}$ are the same:

$$\angle Y(w_1, w_2) = \angle X_o(w_1, w_2), \quad (3)$$

for all (w_1, w_2) values.

In Figure 1, a one-dimensional (1-D) example is shown. The original signal x is shown in Fig. 1(a). The signal y is obtained by convolving x with h , which is a Gaussian filter. FT Phase plots of x and y are the same as shown in Figure 1(d).

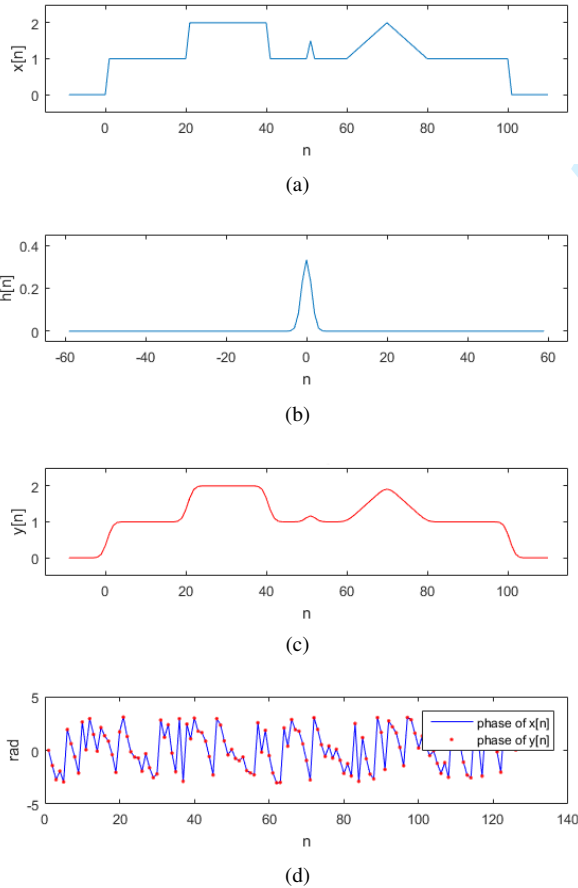


Fig. 1: (a) A 1-D signal x , (b) Gaussian filter h with $\sigma = 1.2$, (c) filtered signal $y = h * x$ and, (d) FT phase of x and y obtained using an FFT with size 128.

Based on the above observation the following set can be defined:

$$C_\phi = \{x[n_1, n_2] \mid \angle X(w_1, w_2) = \angle X_o(w_1, w_2)\}, \quad (4)$$

which is the set of images whose FT phase is equal to a given prescribed phase $\angle X_o(w_1, w_2)$.

It can easily be shown that this set is closed and convex in $\mathbb{R}^{N_1} \times \mathbb{R}^{N_2}$, for images of size $N_1 \times N_2$.

Projection of an arbitrary image x onto C_ϕ is implemented in Fourier domain. Let the FT of x be $X(w_1, w_2) = |X(w_1, w_2)|e^{j\phi(w_1, w_2)}$. The FT X_p of its projection x_p is obtained as follows:

$$X_p(w_1, w_2) = |X(w_1, w_2)|e^{j\angle X_o(w_1, w_2)}, \quad (5)$$

where the magnitude of $X_p(w_1, w_2)$ is the same as the magnitude of $X(w_1, w_2)$ but its phase is replaced by the prescribed phase function $\angle X_o(w_1, w_2)$. After this step, $x_p[n_1, n_2]$ is obtained using the inverse FT. The above operation is implemented using the FFT and implementation details are described in Section IV.

Obviously, projection of y onto the set C_ϕ is the same as itself. Therefore, the iterative blind deconvolution algorithm should not start with the observed image. Image reconstruction from phase (IRP) has been extensively studied by Oppenheim and his coworkers [24]–[27]. IRP problem is a robust inverse problem. In Figure 2, phase only version of the well-known Lena image is shown. The phase only image is obtained as follows:

$$v = \mathcal{F}^{-1}[C e^{j\phi(w_1, w_2)}] \quad (6)$$

where \mathcal{F}^{-1} represents the inverse Fourier transform, C is a constant and $\phi(w_1, w_2)$ is the phase of Lena image. Edges of the original image are clearly observable in the phase only image. Therefore, the set C_ϕ contains the crucial edge information of the original image x_o .

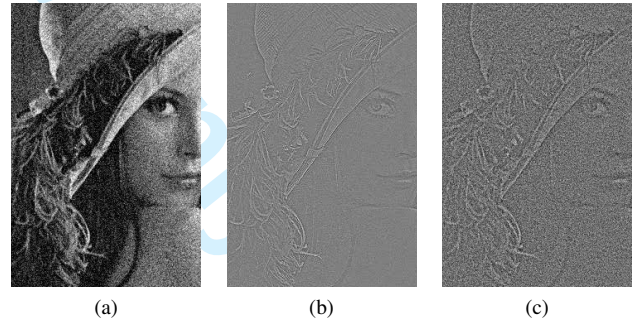


Fig. 2: (a) noisy “Lena” image, (b) Phase only version of the “Lena” image, and (c) phase only version of the noisy “Lena” image.

When the support of x_o is known, it is possible to reconstruct the original image from its phase within a scale factor. Oppenheim and coworkers developed Papoulis-Gerchberg type iterative algorithms from a given phase information. In [26] support and phase information are imposed on iterates in space and Fourier domains in a successive manner to reconstruct an image from its phase.

In blind deconvolution problem the support regions of x_o and y are different from each other. Exact support of the original image is not precisely known; therefore, C_ϕ is not sufficient by itself to solve the blind deconvolution problem.

However, it can be used as a part of any iterative blind deconvolution method.

When there is observation noise, Eq. (1) becomes:

$$\mathbf{y}_o = \mathbf{y} + \boldsymbol{\nu}, \quad (7)$$

where $\boldsymbol{\nu}$ represents the additive noise. We use bold face letters and underlined bold face letters for N dimensional vectors and $N+1$ dimensional vectors, respectively. In this case, phase of the observed image is obviously different from the phase of the original image. Luckily, phase information is robust to noise as shown in Fig. 2c which is obtained from a noisy version of Lena image. In spite of noise, edges of Lena are clearly visible in the phase only image. Gaussian noise with variance $\sigma = 30$ is added to Lena image in Fig. 2a. Fig. 2(b) is obtained from the original Lena image and Fig. 2(c) is obtained from the phase of noisy Lena image, respectively.

FTs of some symmetric blurring functions may take negative values for some (w_1, w_2) values. In such (w_1, w_2) values, phase of the observed image $Y(w_1, w_2)$ differs from $X(w_1, w_2)$ by π . Therefore, phase of $Y(w_1, w_2)$ should be corrected as in phase unwrapping algorithms. Or some of the (w_1, w_2) values around $(w_1, w_2) = (0, 0)$ can be used during the image reconstruction process. It is possible to estimate the main lobe of the FT of the blurring function from the observed image. Phase of FT coefficients within the main lobe are not effected by a shift of π .

In this article, the set C_ϕ will be used as a part of the iterative blind deconvolution schemes developed by Dainty *et al* [30] and Fish *et al* [31], together with the epigraph set of total variation function which will be introduced in the next section.

III. EPIGRAPH SET OF TOTAL VARIATION FUNCTION

Bounded total variation is widely used in various image denoising and related applications [18], [19], [32]–[36]. The set C_{TV} of images whose TV values is bounded by a prescribed number ϵ is defined as follows:

$$C_{TV} = \{\mathbf{x} : TV(\mathbf{x}) \leq \epsilon\}, \quad (8)$$

where TV of an image is defined, in this paper, as follows:

$$TV(\mathbf{x}) = \sum_{i,j=1}^{N_1} |x[i+1, j] - x[i, j]| + \sum_{i,j=1}^{N_2} |x[i, j+1] - x[i, j]|. \quad (9)$$

This set is a closed and convex set in $\mathbb{R}^{N_1 \times N_2}$. Set C_{TV} can be used in blind deconvolution problems. But the upper bound ϵ has to be determined somehow a priori.

In this article we increase the dimension of the space by 1 and consider the problem in $\mathbb{R}^{N_1 \times N_2 + 1}$. We define the epigraph set of the TV function:

$$C_{ESTV} = \{\underline{\mathbf{x}} = [x^T \ z]^T \mid TV(\mathbf{x}) \leq z\}, \quad (10)$$

where T is the transpose operation.

The concept of the epigraph set is graphically illustrated in Fig. 3. Since $TV(\mathbf{x})$ is a convex function in $\mathbb{R}^{N_1 \times N_2}$ set the C_{ESTV} is closed and convex in $\mathbb{R}^{N_1 \times N_2 + 1}$. In Eq. (10) one does not need to specify a prescribed upper bound on TV of

an image. An orthogonal projection onto the set C_{ESTV} reduces the total variation value of the image as graphically illustrated in Fig. 3 because of the convex nature of the TV function. Let \mathbf{v} be an $N = N_1 \times N_2$ dimensional image to be projected onto the set C_{ESTV} . In orthogonal projection operation, we select the nearest vector $\underline{\mathbf{x}}^*$ on the set C_{ESTV} to $\underline{\mathbf{v}}$. The projection vector \mathbf{w}^* of an image \mathbf{v} is defined as:

$$\underline{\mathbf{w}}^* = \arg \min_{\underline{\mathbf{w}} \in C_{ESTV}} \|\underline{\mathbf{v}} - \underline{\mathbf{w}}\|^2, \quad (11)$$

where $\underline{\mathbf{v}} = [\mathbf{v}^T \ 0]^T$. The projection operation described in (11) is equivalent to:

$$\underline{\mathbf{w}}^* = \begin{bmatrix} \mathbf{w}_p \\ TV(\mathbf{w}_p) \end{bmatrix} = \arg \min_{\underline{\mathbf{w}} \in C_{ESTV}} \left\| \begin{bmatrix} \mathbf{v} \\ 0 \end{bmatrix} - \begin{bmatrix} \mathbf{w} \\ TV(\mathbf{w}) \end{bmatrix} \right\|, \quad (12)$$

where $\underline{\mathbf{w}}^* = [\mathbf{w}_p^T, TV(\mathbf{w}_p)]$ is the projection of $(\mathbf{v}, 0)$ onto the epigraph set. The projection $\underline{\mathbf{w}}^*$ must be on the boundary of the epigraph set. Therefore, the projection must be on the form $[\mathbf{w}_p^T, TV(\mathbf{w}_p)]$. Equation (12) becomes:

$$\underline{\mathbf{w}}^* = \begin{bmatrix} \mathbf{w}_p \\ TV(\mathbf{w}_p) \end{bmatrix} = \arg \min_{\underline{\mathbf{w}} \in C_{ESTV}} \|\mathbf{v} - \mathbf{w}\|_2^2 + TV(\mathbf{w})^2. \quad (13)$$

It is also possible to use $\lambda TV(\cdot)$ as the convex cost function and Eq. 13 becomes:

$$\underline{\mathbf{w}}^* = \begin{bmatrix} \mathbf{w}_p \\ TV(\mathbf{w}_p) \end{bmatrix} = \arg \min_{\underline{\mathbf{w}} \in C_{ESTV}} \|\mathbf{v} - \mathbf{w}\|_2^2 + \lambda^2 TV(\mathbf{w})^2. \quad (14)$$

The solution of (11) can be obtained using the method that we discussed in [34], [37]. The solution is obtained in an iterative manner and the key step in each iteration is an orthogonal projection onto a supporting hyperplane of the set C_{ESTV} .

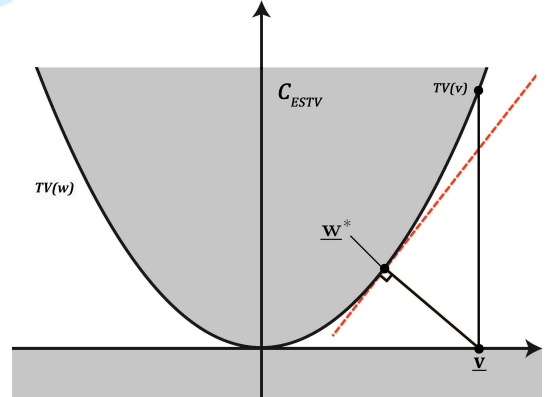


Fig. 3: Graphical representation of the orthogonal projection onto the set C_{ESTV} defined in (11). The observation vector $\underline{\mathbf{v}} = [\mathbf{v}^T \ 0]^T$ is projected onto the set C_{ESTV} , which is the epigraph set of TV function

In current TV based denoising methods [19], [33] the following cost function is used:

$$\mathbf{w}^* = \arg \min_{\mathbf{w}} \|\mathbf{v} - \mathbf{w}\|_2^2 + \lambda TV(\mathbf{w}). \quad (15)$$

However, we were not able to prove that Eq. (15) corresponds to a non-expansive map or not. On the other hand, minimization problem in Eq. (13) and (14) are the results of projection

onto convex sets, as a result they correspond to non-expansive maps [5], [18], [32], [38], [38]–[44]. Therefore, they can be incorporated into any iterative deblurring algorithm without affecting the convergence of the algorithm.

IV. HOW TO INCORPORATE C_{ESTV} AND C_ϕ INTO A DEBLURRING METHOD

In this section, we present our implementation to integrate phase and TV based convex sets approach into Blind Ayers-Dainty Method with Phase and ESTV sets.

One of the earliest blind deconvolution methods is the iterative space-Fourier domain method developed by Ayers and Dainty [30]. In this approach, iterations start with a $x_o[n] = x_o[n_1, n_2]$, where we introduce a new notation to specify equations $[n] = [n_1, n_2]$. For example, we rewrite Eq. (1) as follows:

$$y[n] = h[n] * x_o[n]. \quad (16)$$

The method successively updates $h[n]$ and $x[n]$ in a Wiener filter-like equation. Here is the i^{th} step of the algorithm:

- 1) Compute $\hat{X}_i(w) = \mathcal{F}\{x_i[n]\}$, where \mathcal{F} represents the FT operation and $w = (w_1, w_2)$, with some abuse of notation.
- 2) Estimate the blurring filter response using the following equation

$$\tilde{H}_i(w) = \frac{Y(w)\hat{X}_i^*(w)}{|\hat{X}_i(w)|^2 + \alpha/|\hat{H}_i(w)|^2}, \quad (17)$$

where α is a small real number.

- 3) Compute $\tilde{h}_i[n] = \mathcal{F}^{-1}\{\tilde{H}_i(w)\}$
- 4) Impose the positivity constraint and finite support constraints on $\tilde{h}_i[n]$. Let the output of this step be $\hat{h}_i[n]$.
- 5) Compute $\hat{H}_i(w) = \mathcal{F}\{\hat{h}_i[n]\}$
- 6) Update the image

$$\tilde{X}_i(w) = \frac{Y(w)\hat{H}_i^*(w)}{|\hat{H}_i(w)|^2 + \alpha/|\tilde{X}_i(w)|^2}, \quad (18)$$

- 7) Compute $\hat{x}_i[n] = \mathcal{F}^{-1}\{\tilde{X}_i(w)\}$
- 8) Impose spatial domain positivity and finite support constraint on $\hat{x}_i[n]$ to produce the next iterate $\hat{x}_{i+1}[n]$.

Iterations are stopped when there is no significant change between successive iterates. We can easily modify this algorithm using the convex sets defined in Section II and III.

Phase information is imposed on the current iterate as follows:

$$\bar{X}_i(w) = |\tilde{X}_i(w)|e^{j\angle Y(w)}, \quad (19)$$

where $\angle Y(w)$ is the phase of $Y(w)$. This step is the projection onto the set C_ϕ . As a result step 7 becomes $\tilde{x}_i[n] = \mathcal{F}^{-1}\{\bar{X}_i(w)\}$. We also introduce a new step to Ayers and Dainty's algorithm as follows: Project $\tilde{x}_i[n]$ onto the set C_{ESTV} to obtain $\hat{x}_{i+1}[n]$. The flowchart of the proposed algorithm is shown in Fig. 4.

Since the filter is a zero-phase filter in microscopic image analysis $h[n_1, n_2] = h[-n_1, -n_2] = h[-n_1, n_2] = h[n_1, -n_2]$ this condition is also imposed on the current iterate in Step 4.

The term “support” refers to the extent of the image. Let us assume that the 2D image is $N_1 \times N_2$. Its phase can be computed by $L_1 \times L_2$ DFT, where $L_1 \geq N_1$ and $L_2 \geq N_2$. Inverse FFT may produce nonzero values outside the $N_1 \times N_2$ region. In this case we make the values of pixels outside the support region ($N_1 \times N_2$ region) simply zero.

Global convergence of Ayers-Dainty method has not been proved. In fact, we experimentally observed that it may diverge in some FL microscopy images. Projections onto convex sets are non-expansive maps [44]–[46], therefore, they do not cause any divergence problems in an iterative image deblurring algorithm.

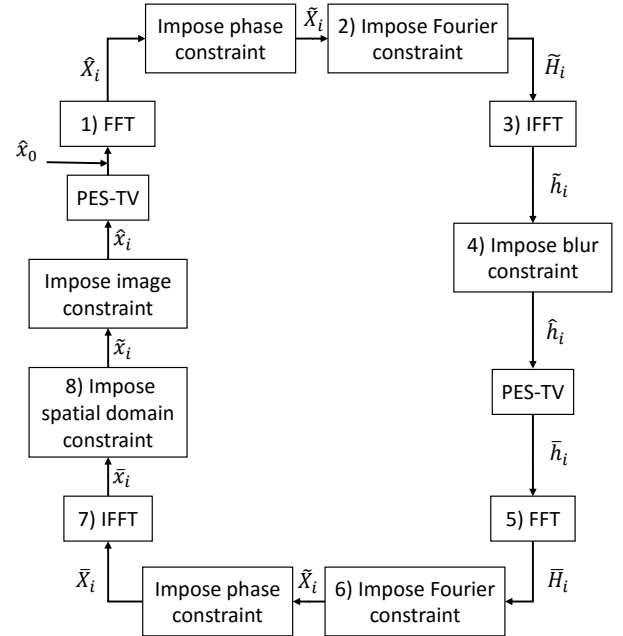


Fig. 4: Flowchart of the proposed algorithm based on Ayers-Dainty method. PES-TV stands for Projection onto the Epigraph Set of TV function.

V. EXPERIMENTAL RESULTS

We first start with the example given in “<http://www.optinav.com/Iterative-Deconvolution.htm>” [47], which is linked by the EPFL 3D Deconvolution in microscopy web-page “<http://bigwww.epfl.ch/deconvolution/?p=bio>”. In Figure 5, the original image is shown in part (a). The blurred image with a Gaussian with $\sigma = 6$ is shown in Fig. 5(b). This image has a PSNR = 24.05dB. The image deblurred using the non-blind method in [47] is shown in Figure 5(c), PSNR = 22.43dB. We downloaded the restored image from [47]. The relatively low PSNR value may be due to a shift of pixels. The restoration result of ordinary Ayers-Dainty algorithm is shown in Figure 5(d) with a PSNR = 24.86dB. The restoration result of the Ayers-Dainty method with phase information has a higher PSNR = 24.91dB (Fig. 5(e)). The white cable or stripe on the ground is barely visible. This cable is not visible in Figures 5(b)–(d). Result of the Ayers-Dainty method and ESTV projection is shown in Figure 5(f) with PSNR = 24.74dB. The restoration result of Ayers-Dainty method with phase

and ESTV projections is shown in Figure 5(g) with PSNR = 25.18dB. This is a sharp image but there are some ringing artifacts. In Figure 5(h) the restoration result of a non-blind deconvolution method using the phase only iterations is shown. This has a low PSNR = 24.58dB because the method did not produce a good result on the sky but it is the only image clearly showing the white cable or stripe on the ground and the two antennas are clearly visible.

In the next set of examples we present 3D examples. We combined two z-stack images to obtain a deconvolved image with clear features. The image shown in Figure 6(c) is the result of a 3D edge enhancement algorithm together with FT phase and ESTV projections. The first image, x_f shown in Figure 6(a) is obtained by focusing the Nikon ECLIPSE Ti-S microscope. The image x_g shown in Figure 6(b) is obtained with a slight out-of focus. These are the images of Huh7, human hepatocellular carcinoma cells (ATCC), which were maintained in Dulbecco's Modified Eagle's Medium (DMEM) (Invitrogen GIBCO), supplemented with 10% fetal bovine serum (FBS) (Invitrogen GIBCO), 2 mM L-glutamine, 0.1 mM nonessential amino acids, 100 units/mL penicillin and 100 g/mL streptomycin at 37 °C in a humidified incubator under 5% CO₂.

Huh7 cells were stained using CD133 seeded onto coverslips (50000 cell/well) in 6-well plates and grown for 72 hours until cells reached 80% confluency. Cells were fixed with cold 4% paraformaldehyde for 30 min at room temperature and washed with 1xPBS. For blocking cells were incubated with 3% BSA-PBS-T(0.1%) for 90 minutes on a shaker at room temperature. Primary antibody incubation was done using human anti-CD133/2 (MACS cat.# 130-090-851) for an hour as recommended by the manufacturer. Cells were washed 3 times with 1xPBS for 5 minutes. Secondary antibody incubation were done using Alexa-fluor 488 goat anti-mouse IgG antibody (Invitrogen cat.# A11029, 1:1000) for an hour. After repeating the washing step, counterstaining (DAPI) was done using UltraCruz Mounting Medium (Santa Cruz cat.# sc-24941).

Time-lapse images of fluorescently stained cells were taken using Nikon ECLIPSE Ti-S inverted microscopy and NIS-Elements software. CD133 positive cell time-lapse images were taken using the 465-495 nm (green) filter (duration: 1 minute, interval: 1 sec) under 600 ms exposure, whereas cell nucleus images were taken using 340-380 nm (blue) filter (duration: 1 minute, interval: 1 sec) under 150 ms exposure.

The Gaussian filter based edge enhancement is achieved using the following equation:

$$x_e = x_f + c_h(x_g - h * x_g) \quad (20)$$

where h is a 2D Gaussian filter with $\sigma = 5$ and $c_h = 0.3$ is the high frequency component amplification coefficient. High frequency components of x_g is added onto the better focused image x_f . After this step the edge-enhanced image x_e is successively projected onto the phase and ESTV sets in an iterative manner. The image shown in Figure 6(c) is obtained after 100 iterations. Obviously, we cannot present PSNR values but the image shown in 6(c) has clearer features

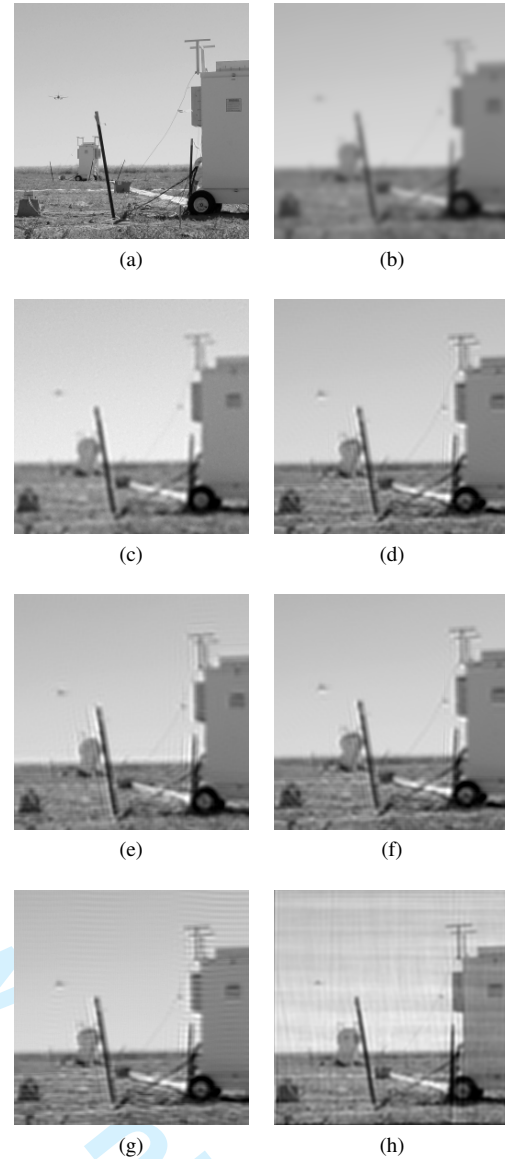
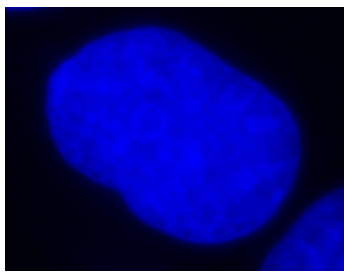


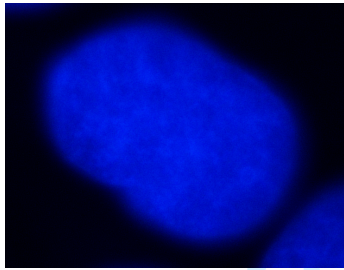
Fig. 5: (a) Example test image in [47], (b) Gaussian blurred image with sigma= 6 with PSNR = 24.05 dB. (c) The image deblurred by the method in [47]; PSNR = 22.43 dB, (d) Result of the Ayers-Dainty algorithm; PSNR = 24.86 dB, (e) Result of the Ayers-Dainty and phase information; PSNR = 24.91 dB, (f) Ayers-Dainty and ESTV projection; PSNR = 24.74 dB, (g) Ayers-Dainty with phase and ESTV projections; PSNR = 25.18 dB. This is a sharp image but there are some ringing artifacts. (h) The restoration result of the non-blind approach based on phase only iterations; PSNR = 24.58 dB. This is the only image clearly showing the white cable or stripe on the ground and the two antennas are clearly visible.

compared to 6(a). After 100 iterations we did not observe any improvements in 6(c).

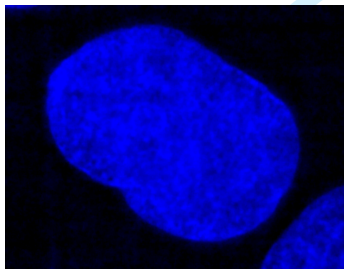
In Figure 7 another restoration example is shown. In Figure 8 a third restoration example is shown. Clearly, axial information positively contributed to the deblurring process in Figures 6, 7 and 8.



(a)



(b)

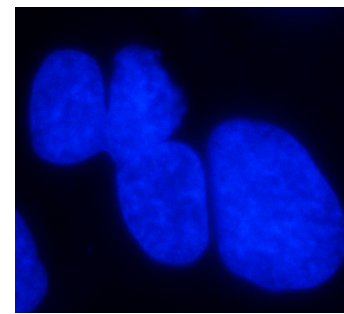


(c)

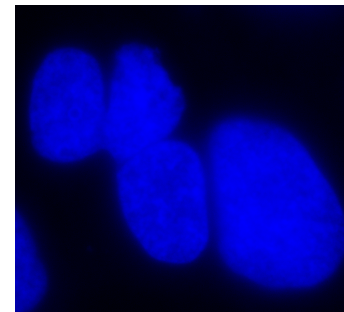
Fig. 6: (a) The image obtained with best possible focus: x_f and (b) another image with slight out of focus x_g . The images x_f and x_g are combined to obtain (c) the deblurred image using Gaussian filtering based edge-enhancement together with phase and ESTV projections.

The contribution of phase and ESTV sets to a blind deconvolution problem is also evaluated using different fluorescence (FL) microscopy images obtained at Bilkent University as a part of a project funded by Turkish Scientific Research Council and German BMBF to track the motility and migration of cells. The contact inhibition phenomena as a result of cell migration was first described in 1950s [48] in cultured cells which indicated that cell migration and motility are under the control of cell signaling. Cell migration and motility is a cellular activity that occurs during various stages of the life cycle of a cell under normal or pathological conditions. Embryonic development, wound-tissue healing, inflammation, angiogenesis, cancer metastasis are some of the major cellular activities that involve cell motility.

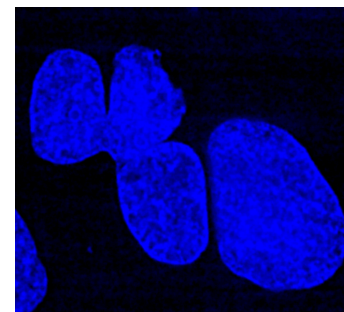
We used a video object tracker to track cells in our research. But the performance was very poor because the FL cell images were very smooth. Therefore we decided to develop a blind deconvolution method to obtain sharp cell images. After blind deconvolution, cells have clear features and sharper edges which can be used by video object trackers to track the motility



(a)



(b)



(c)

Fig. 7: The image obtained with best possible focus: x_f and (b) another image with slight out of focus x_g . The images x_f and x_g are combined to obtain (c) the deblurred image using Gaussian filtering based edge-enhancement together with phase and ESTV projections.

of individual cells. In this application we do not have the z-stack images. We only have a slice of the FL image stack. The deconvolution operation is performed only the current image slice. The 2D image sequence is obtained using upright fluorescence microscope Nikon Eclipse 50i. We did not use its widefield mode but this microscope can be also used in widefield mode.

In order to evaluate PSNR we selected relatively sharp cell images from FL images and we synthetically blurred them using a 20×20 Gaussian filter with $\sigma = 5$. We also visually checked the results of our algorithm on naturally blurred images. We tested proposed method against blind Ayers-Dainty [30] to observe the improvement. In Ayers-Dainty based methods, we started by an impulse image in which only one component was nonzero, as the initial guess. This way we ensured that all the frequency components would have a nonzero magnitude value. Furthermore we compared our

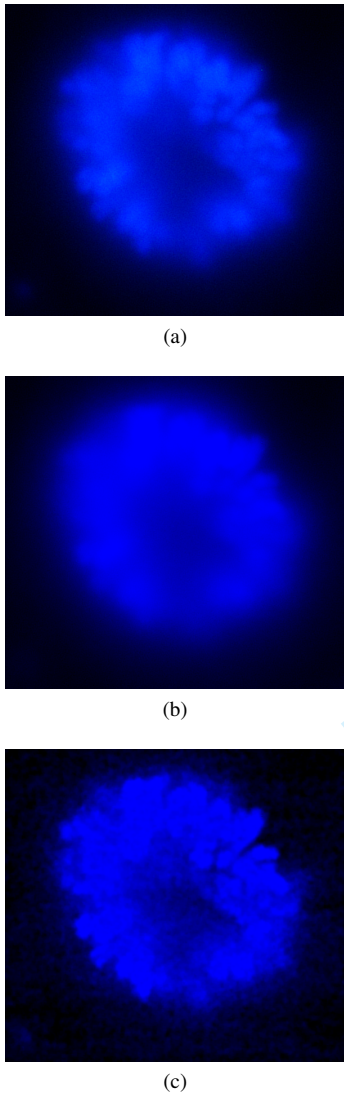


Fig. 8: The image obtained with best possible focus: x_f and (b) another image with slight out of focus x_g . The images x_f and x_g are combined to obtain (c) the deblurred image using Gaussian filtering based edge-enhancement together with phase and ESTV projections.

method with another blind deconvolution method proposed in [16], which achieve deblurring by minimizing a regularization cost. Unfortunately, this method did not produce successful results in FL images.

In Fig 9, some sample images are shown that are used in experimental studies. Ayers-Dainty method is compared with its own extension using FT phase and ESTV sets.

For Ayers-Dainty based methods, we limited the number of iterations to 300 and stopped the iterations when the estimation difference of consecutive iterations became smaller than a prescribed threshold. We have the results of standard Ayers-Dainty method [30], Ayers-Dainty and ESTV set, Ayers-Dainty and phase set, and the proposed Ayers-Dainty with phase and ESTV sets. The comparison of the PSNR performances of these algorithms is given in Table I.

We also used blind deconvolution method proposed in [16]

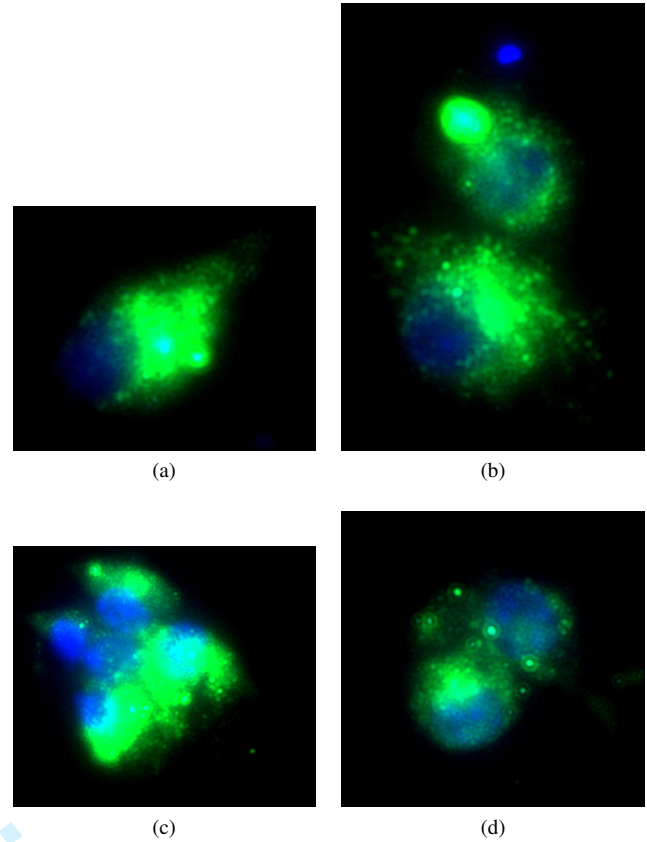


Fig. 9: Sample fluorescence microscopic images used in experiments (a) Im-1, (b) Im-2 (c) Im-3, and (d) Im-4.

to deblur FL microscopy images as shown in Table I. The PSNR performance of this algorithm is not as good as the Ayers-Dainty method. Image deblurring results for "im-7" is shown in Figure 10.

The bold PSNR values are the best results for a given image. We observed that best blind deconvolution results are obtained with Ayers-Dainty method using phase and ESTV set in general in our FL image test set. The method described in [16] cannot improve fine details of FL images as shown in Figure 10 and Table I. In the following web-page you may find the MATLAB code of projections onto C_ϕ and C_{ESTV} and example FL images which four of them are shown in Fig. 9. We have the Matlab source codes together with more examples in our web-page: <http://signal.ee.bilkent.edu.tr/BlindDeconvolution.html>.

In another set of experiments, we used the FL image shown in Fig. 11a which is blurred by an unknown filter or captured with a focus blur [49]. This image is deblurred using the blind deconvolution by phase information and its output is compared with Ayers and Dainty's and Xu *et al*'s algorithm [7]. The deblurred image using the blind deconvolution by phase information and C_{ESTV} , Ayers and Dainty's algorithm, and the Xu *et al*'s algorithm are shown in Fig. 11b, 11c, and 11d, respectively.

Ayers and Dainty's method sometimes does not converge as shown in Fig. 11c. Xu *et al*'s algorithm also diverges when

TABLE I: Deconvolution results for FL microscopic images blurred by a Gaussian filter with disc size 20 and $\sigma = 5$. PSNR (dB) values are reported.

Image	Initial PSNR	Ayers-Dainty	Ayers-Dainty with Phase	Ayers Dainty with ESTV	Ayers Dainty Phase&ESTV	Method in [16]
im-1	32.08	34.25	34.51	34.56	35.19	31.43
im-2	31.86	31.59	31.81	32.67	32.13	31.17
im-3	32.62	33.24	33.10	34.31	33.57	30.59
im-4	33.75	31.78	31.58	30.92	29.78	33.85
im-5	35.66	37.51	35.86	37.82	36.08	34.10
im-6	33.37	36.21	35.89	36.46	36.15	32.59
im-7	35.03	38.76	38.53	39.70	40.24	32.32
im-8	34.64	38.33	37.72	39.26	38.27	32.71
im-9	31.14	31.86	31.55	32.12	32.08	32.71
im-10	33.48	36.81	36.84	37.56	38.22	32.16
im-11	35.17	35.50	38.57	35.43	39.65	34.63
im-12	34.64	30.68	34.87	32.65	36.74	34.82
im-13	35.35	36.52	38.00	37.05	39.10	32.26
im-14	36.44	36.41	37.84	36.98	38.57	33.32

we select “default” option. It does not diverge when we select “small” kernel option but the result is far from perfect as shown in Fig. 11. The blue channel has clear artifacts. Sets C_ϕ and C_{ESTV} can be also incorporated into Xu *et al.*’s method for symmetric kernels but we do not have an access to the source code. We get the best results when we use C_ϕ and C_{ESTV} in a successive manner as shown in Fig. 11b.

VI. CONCLUSION

Both FT phase and the epigraph set of the TV function are closed and convex sets. They can be used as a part of iterative microscopic image deblurring algorithms because blurring functions can be assumed to be symmetric in x-y plane. Both sets not only provide additional information about the desired solution but they also stabilize the deconvolution algorithms. It is experimentally observed that phase and ESTV sets significantly improve the blind deblurring results of Ayers and Dainty’s method in FL microscopy images. They can also be used as a part of non-blind deconvolution methods as well.

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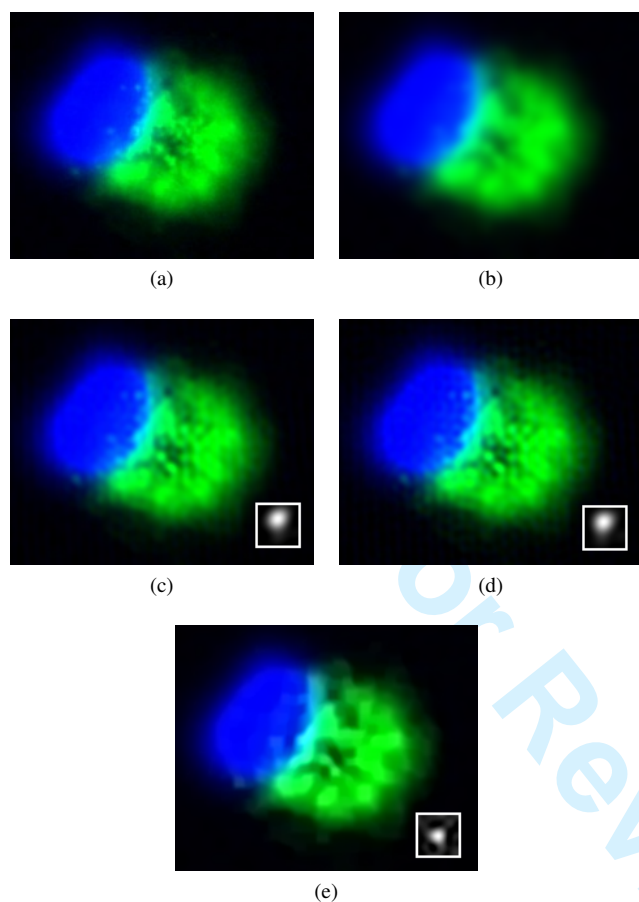


Fig. 10: Sample deblurring results for "im-7": (a) Original image, (b) blurred image (Gaussian $\sigma = 5$); PSNR = 35.03 dB, (c) Image obtained by Ayers-Dainty with Phase and ESTV sets; PSNR = 40.24 dB, (d) Ayers-Dainty method; PSNR = 38.76 dB, (f) image obtained using [16]; PSNR = 32.32 dB. The blurring filter estimate for each case is shown in the bottom right corner.

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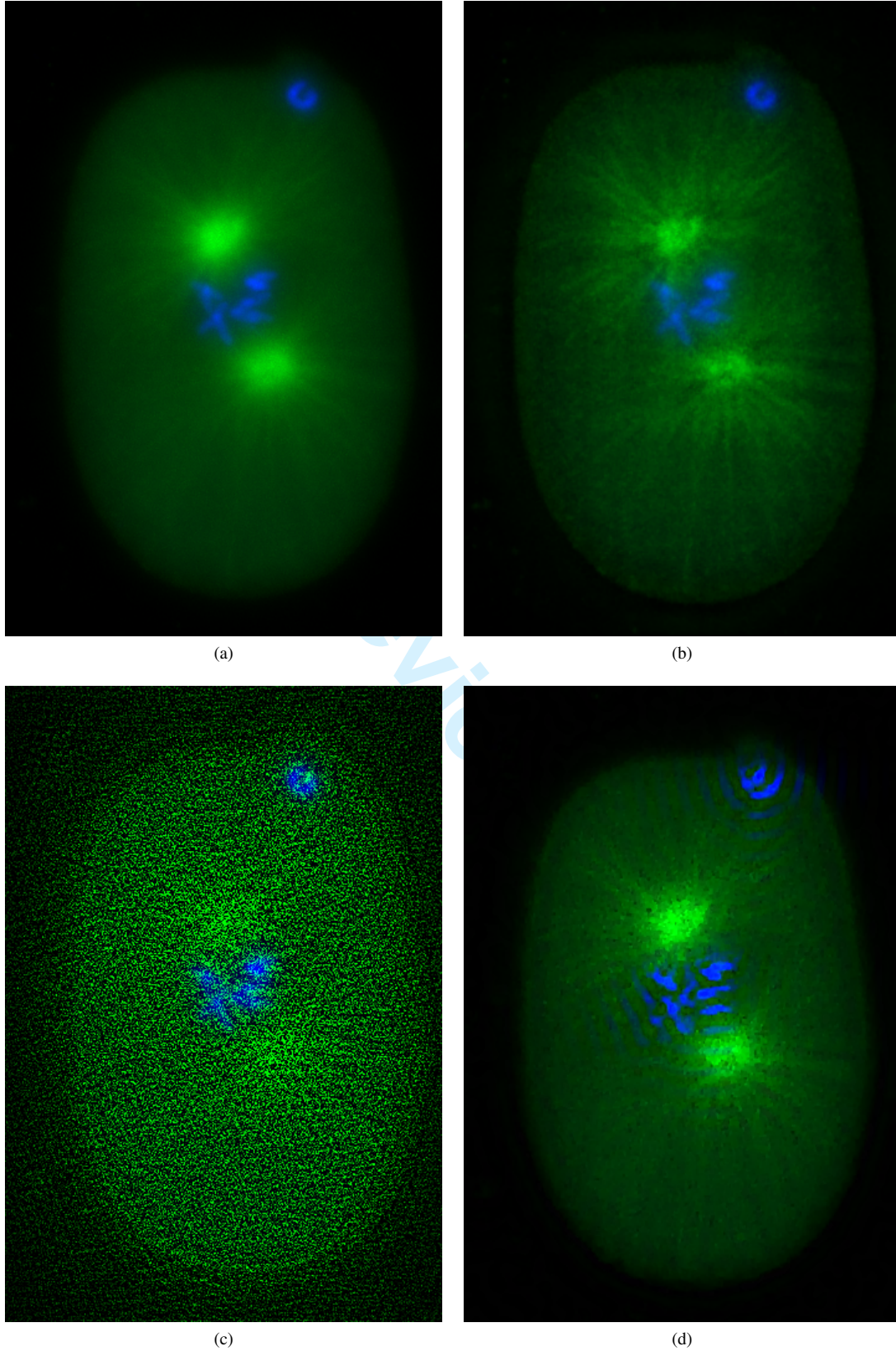


Fig. 11: The deconvolution results for FL image downloaded from [<http://bigwww.epfl.ch/algorithms/mltdeconvolution/>] (a) blurred image, (b) deblurred by the blind deconvolution using phase information (the images and the codes are provided in <http://signal.ee.bilkent.edu.tr/BlindDeconvolution.html>), (c) deblurred by Ayers and Dainty's algorithm, and (d) Deblurred by Xu et al's algorithm [7], which has clear artifacts in blue channels.